FOR IMMEDIATE RELEASE:

Flashing Lights | Fire Department Update Launches Today

Banbury, Oxfordshire – 26ᵗʰ September 2019

[Flashing Lights](#), the increasingly popular 10 player multiplayer police, fire and EMS simulator game, today receives another large update.

The massive September update adds a functional ladder truck for the fire department, allowing players to extend and position the fire truck's ladder, using it to climb up and fight fire multiple-stories high. Players can now take on six brand new missions for the fire department, and can also treat injured patients with a new piece of equipment when playing as EMS: the neck collar.

Today also sees the announcement of Flashing Lights' next update – a light-hearted Halloween-themed update launching in late October. For the first time ever, we're also putting the Early Access roadmap to player vote, by allowing the community to vote on the content they want to see added in the November and December updates. Players who join us on the official [Flashing Lights Discord](#) will be able to vote.

Flashing Lights launched in Early Access in June 2018, and is a one-man development.

In order to request a press copy of Flashing Lights, please email us directly at jamesc@excalibur-games.com or [request a code on Keymailer](#).

About Flashing Lights

Flashing Lights is a single-player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of these departments, players will take on unique missions in an open world. Players will engage in desperate car chases, treat life-threatening injuries, and put out lethal fires. Each department has its own vehicles and equipment for players to utilise.

All Links

Flashing Lights on Steam: http://store.steampowered.com/app/605740
Flashing Lights Official Discord: https://discord.gg/flashinglights
Flashing Lights Dec 2018 Official Gameplay Trailer: https://youtu.be/m73I-FBQW5c

Flashing Lights Website: http://flashinglightsgame.com

Flashing Lights on Keymailer: https://www.keymailer.co/g/games/47814

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About the Developer

Flashing Lights is Nils' debut game and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is evolving the game in new and exciting way with monthly updates throughout Early Access.

About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

Successful releases Jalopy, Tracks, Shoppe Keep 2 and Flashing Lights have propelled Excalibur's digital portfolio forward.

Excalibur has worldwide Microsoft^{TM} Xbox One, Sony^{TM} Playstation 4 and Nintendo^{TM} Switch publisher status.

Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

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Excalibur Publishing is a trading name of Contact Sales Ltd.

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